

**2021 Overland Park, KS - Open Season Sportsman's Expo - Seminars & Events Schedule**

Room - A, B, Hawk Tank (H)

<b>Friday, March 12, 2021</b>	3:00pm	3:30pm	4:00pm	4:30pm	5:00pm	5:30pm	6:00pm
Jean-Paul Bourgeois - Wild Game Cooking							B
Eddie Salter - Talkin' Turkey					B		
Byron Ferguson - Archery Trick Shooting						A	
Tom Mesnard - Total Land Management			B				
Alan Probst - Trapping Predators - Coyotes and More		A					
Jason Clark - Southeastern Reptile Rescue				A			
Randy Flannery - Tracking and Stalking Whitetails	B						
Travis Perret - Midwest Finesse: Ned Rigs, Wacky rigs and other finesses tactics		H			H		

<b>Saturday, March 13, 2021</b>	10:00am	10:30am	11:00am	11:30am	12:00pm	12:30pm	1:00pm	1:30pm	2:00pm	2:30pm	3:00pm	3:30pm	4:00pm	4:30pm	5:00pm	5:30pm
Jean-Paul Bourgeois - Wild Game Cooking						B								B		
Eddie Salter - Talkin' Turkey								B					A			
Byron Ferguson - Archery Trick Shooting					A										A	
Tom Mesnard - Total Land Management				B								B				
Alan Probst - Trapping Predators - Coyotes and More									A							B
Jason Clark - Southeastern Reptile Rescue			A								A					
Travis 'T-bone' Turner - Deer Hunting and Q & A							A									
Randy Flannery - Tracking and Stalking Whitetails		B								B						
Travis Perret - Midwest Finesse: Ned Rigs, Wacky rigs and other finesses tactics			H				H					H				
Thomas Wells - Suspending Jerkbait and Swimbaits					H					H					H	

<b>Sunday, March 14, 2021</b>	10:00am	10:30am	11:00am	11:30am	12:00pm	12:30pm	1:00pm	1:30pm	2:00pm	2:30pm
Jean-Paul Bourgeois - Wild Game Cooking				B						
Eddie Salter - Talkin' Turkey			A							
Byron Ferguson - Archery Trick Shooting					A					
Tom Mesnard - Total Land Management						B				
Alan Probst - Trapping Predators - Coyotes and More		B								
Jason Clark - Southeastern Reptile Rescue							A			
Travis Perret - Midwest Finesse: Ned Rigs, Wacky rigs and other finesses tactics		H				H				
Randy Flannery - Tracking and Stalking Whitetails								A		
Brent Chapman - Bass Fishing				H				H		